

MODULE



Design Sprint (Real World Part 2)

"In a Design Sprint you'll have to be comfortable with being uncomfortable: uncomfortably fast, uncomfortably imperfect and uncomfortably incomplete."

- Jake Knapp

Agenda

1. Design Sprint Work/Creating a Solution (15 min)
2. Creating Presentations (15 min)
3. Delivering Presentations (25 min)
4. Elective Reflection (5+ min)

Student Objectives:

1. Students will be able to brainstorm and find potential solutions to real-world problems.
2. Students will be able to foster and showcase their knowledge and solutions to their classmates.
3. Students will be able to reflect on their experiences through discussion and learn more about activism, social entrepreneurship, and data journalism.

Facilitation Notes

- *KEEP A STEADY ROTATION WHEN MOVING THROUGH BREAKOUT ROOMS. GROUPS SHOULD NOT BE WITHOUT FACILITATOR PRESENCE FOR LONG PERIODS OF TIME*
- *GROUPS MAY NEED ASSISTANCE OR GUIDANCE, THAT'S WHAT YOU'RE THERE FOR*
- [Design Sprint Packet](#)
 - Give to students for example
- **Remember that the time guidelines given with the design sprint are not mandatory.**

Facilitator Notes

- Try to provide a list of acceptable sources to the students so they only have access to reliable information. Given the topics, the UNSDG's website can be used, as well as scholarly articles and respectable news sources.

Solutions (15 minutes)

1. Give students time to come up with potential solutions for their real-life problem
2. Students should be collaborating with each to discuss and develop their solution.

3. Each group should attempt to “test” the viability of their solution.

Facilitator Notes

- This is probably the time where bouncing around the zoom breakout rooms and talking to the students is most important
- Be prepared to answer questions about solutions and ensure that students are focused and on-task.
- Look out for group conversations to see if any of the groups have hit a roadblock in developing a solution attempting to provide guiding suggestions that help them find a solution to the block.
- Make sure students wrap up their solution before going into making their presentation.

Creating Presentations (15 minutes)

1. Give students time to work on their presentation
2. Students should be collaborating (as always) to make their presentation
3. Remind students that they will be presenting at the end of class

Facilitator Notes

- Make sure students are working on their presentation specifically.
- Remember to give students a slight nudge back onto task if they aren't on task in order to ensure students are productive during their time.
- If students are done early, encourage them to reach out to you in order to help revise prior to presenting (*If all of the students are done early, just go ahead and allow them to present*).

Presenting (25 minutes)

1. *DEPENDING ON HOW MANY GROUPS ARE IN YOUR CLASS, YOU MAY NEED TO ADJUST THE AMOUNT OF TIME FOR PRESENTATIONS*
2. This is the time when students will present their ideas to their classmates with their group members.
3. Presentations should last around 6 minutes, with a few extra minutes for questions at the end.
4. **Facilitators must provide feedback to the groups about how their solutions are applicable in a LEAD elective.**

Facilitator Notes

- Students are strongly encouraged to use their previous knowledge of public speaking and applying it to their presentations.
- Facilitators should make sure that there is time for feedback towards the end of each presentation.
- As a facilitator, it is important to build the best environment for presenting as possible. Try to make students feel as comfortable as they can while presenting.

Elective Reflection (5+ min)

1. Intro to elective reflection
 - a. List off each LEAD elective for students to begin to think about the modes of application they applied to their design sprint solutions.

- b. Towards which elective did the students find themselves leaning?
- c. Tell students to keep in mind their fit during the elective presentations when Intro to Elective comes around in Module 12

Supplemental Content

References

1. <https://www.thesprintbook.com/how>
2. <https://www.workshopper.com/post/design-sprint-faq-jake-knapp>